

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8-17, could be light NV
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, Systems on
Balancing ~11-16 (Range-asking Stayman)
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, 3-10 (vulnerability dependent)
Unusual 2NT two lower unbid
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Cue = Michaels
JQ in Major is stopper ask, in minor is natural
VS. NT (vs. Strong/Weak; Reopening;PH)
X = 4M and 5+ minor vs strong; penalty vs weak
2C = both majors
2D = one major
2H = 5H+minor
2S = 5S+minor
2N = minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Jumps are strong
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Mathe/strong 1C
OVER OPPONENTS' TAKEOUT DOUBLE
Systems on

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5 unless raised	
NT	2/4	3	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx..	AKx...	
King	KQx.., AK	AKJTx, KQJT..	
Queen	QJx..	KQxx,	
Jack	JTx..	QJxx...	
10	T9x..	JTxx...	
9	9x	T9x..., 9x	
Hi-X	Xx	Xx, Xxx, xXxx	
Lo-X	xxX...	HxxX..., xxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att	Count	Att
Suit 2	Count	Suit Preference	Count
3	SP		SP
1	Att (unless power)	Count	Att
NT 2	Count	SP	Count
3	SP		SP
Signals (including Trumps):			
UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
DSI doubles in competition			
(1x) 1M (DBL) RDBL = 2 in M, 8+ HCP			
Support doubles and redoubles			
Snapdragon, Maximal, Responsive			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: USA
PLAYERS: Susan Zhang / Eddie Wold
EVENT Mixed
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1, 2-way checkback, XYZ
5-card Majors, Inverted minors
1NT = 15-17
2C = 22+
Jacoby, Bergen
Jump raise in competition is mixed
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NT opening solid minor, no A or K outside
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4H	10-21 hcp	2C= GF minor raise, 2D = limit raise 2H/2S = 0-6 weak		
1♦		3	4H	10-21 hcp, 4D unless 4432	2D = GF raise, 3C= limit, 2H/2S=0-6weak		
1♥		5	4H	10-21 hcp	2N = Jacoby, 3C=mixed, 3D=limit, 3M= weak, splinters		2C Drury by PH
1♠		5	4H	10-21 hcp	2N = Jacoby, 3C=mixed, 3D=limit, 3M= weak, splinters		
INT			4H	14+-17			
2♣	X			22+	Controls (2H=2, 2S=3, 2N=4, 3C=5)	Kokish	
2♦		6 (5)		3-10 (vulnerability dependent)	New suit 2-level NF, 2N ask, 4C PRKC		
2♥		6 (5)		3-10 (vulnerability dependent)	2S NF, 2N ask, 4C PRKC		
2♠		6 (5)		3-10 (vulnerability dependent)	New suit NF except 3H F, 2N ask, 4C PRKC		
2NT			4H	20-21			
3♣		7 (6)		3-10 (vulnerability dependent)	New suit F, 4D PRKC		
3♦		7 (6)		3-10 (vulnerability dependent)	New suit F, 4C PRKC		
3♥		7 (6)		3-10 (vulnerability dependent)	“ “		
3♠		7 (6)		3-10 (vulnerability dependent)	“ “		
3NT	X			Gambling, solid minor no outside A/K			
4♣				Preempt			
4♦				“			
4♥				“			
4♠				“			
4NT				“			
5♣				“			
5♦				“			
5♥				“			
5♠				“			

HIGH LEVEL BIDDING